

COMMANDER SHADOWSUN

M	T	SV	W	LD	OC	
10"	4	3+	6	6+	1	

AUFSTELLUNG

1x Commander Shadowsun (50mm)

Equipped with: Flechette launcher, 2x High-energy fusion blaster, Light missile pod, Pulse pistol, Battlesuit fists

RANGED WEAPONS

WEAPON	RANGE	A	BS	S	AP	D
Flechette launcher	18"	5	2+	3	0	1
2x High-energy fusion blaster <small>MELTA 2</small>	18"	1	2+	10	-4	D6
Light missile pod	24"	2	2+	7	0	2
Pulse pistol <small>PISTOL</small>	12"	1	3+	5	0	1

MELEE WEAPONS

WEAPON	RANGE	A	WS	S	AP	D
Battlesuit fists	Melee	3	4+	5	0	1

ABILITIES

RULES - For The Greater Good, Infiltrators, Lone Operative, Stealth

Advanced Guardian Drone

Each time a ranged attack targets the bearer, subtract 1 from the Wound roll.

Agile Combatant

This model is eligible to shoot in a turn in which it Fell Back.

Command-link Drone (Aura)

While a friendly T'au Empire unit is within 6" of the bearer, each time you select that unit as the target of a Stratagem, roll one D6: on a 5+, you gain 1CP.

Hero of the Empire (Aura)

While a friendly T'au Empire unit is within 6" of this model, each time a model in that unit makes a ranged attack, re-roll a Hit roll of 1.

Supreme Commander

If this model is in your army, it must be your Warlord.



WEAPON RULES

Melta

This ability always takes the form [MELTA X]. Each time a model makes an attack with a [MELTA] weapon, if the target unit was within half range of that weapon in the Select Targets step, until the attacking unit's attacks have been resolved, add X to that weapon's D characteristic.

Example: A model targets a unit that is within half range of a [MELTA 2] weapon with a D characteristic of D6. While resolving those attacks, that weapon has a D characteristic of D6+2.

Pistol

[PISTOL] and [CLOSE-QUARTERS] are identical for all rules purposes.

Units containing one or more models with a [CLOSE-QUARTERS] weapon can shoot using close-quarters shooting (10.06). When using another shooting type, for each model in that unit (excluding MONSTER/VEHICLE models), you can only select one of the following to make attacks with:

- One or more of its [CLOSE-QUARTERS] weapons.
- One or more of its other ranged weapons.

